

Curriculum vitae of Devang Panchasara

Personal Information

FULL NAME	Devang Ajaybhai Panchasara
ADDRESS	Shramdeep2, near madhura hospital, dhebar road, Rajkot-360002
MOBILE NUMBER	+91-9898662916
EMAIL	dapanchasara@gmail.com
NATIONALITY	Indian
DATE OF BIRTH	6th September, 1990
GENDER	Male

Work Experience

DATES	1st December,2012 - May,2017
POSITION	Game Developer
RESPONSIBILITIES	<ol style="list-style-type: none">1. Development Responsibility<ul style="list-style-type: none">• Write code for game & it's sub-systems like audio, controls, rendering, networking on mobile, PC , web platforms• Rapid Prototyping of new projects to show proof of concept to clients.• Porting games to different mobile and web platforms.• Resolve issues of different versions of app.• Take feedback from testing team and correct the issues to execute game according to game design goals.2. Game designing responsibility<ul style="list-style-type: none">• Refine and add new game rules and interaction between player and game world• Time estimation for version to be delivered.• Level Designing

EMPLOYER / ADDRESS	201,Pragati complex , 150FT Ring Road , Rajkot - 360005
TYPE OF BUSINESS	Software outsourcing

June 2008 - May 2012

Education and Training

Bachelors in Technology
Institute Of Technology, Nirma University, Ahmedabad

DATES

August 2016 - March 2017

QUALIFICATION AWARDED

Foundation of Design Principles

Training of following subjects:

- Basics of Drawing – shading ,projection , orientation..etc
- Human Figure Drawing – Facial expression, postures.
- Story writing and Storyboarding
- Character Design
- Design Portfolio making
- Live Sketching
- Photoshop illustration of game concepts and characters

INSTITUTION

Bhanvar Rathod Design Studio, Ahmedabad

Skills and Competences

MOTHER TONGUE

Gujarati

OTHER LANGUAGE(S)

English

IELTS Scores

Reading	Writing	Speaking	Listening
6.5	6.5	6.0	6.5

Overall : 6.5

COMMUNICATION SKILLS

- Good verbal and written communication skills both in an office environment and for external. matters.
- Worked with small team consisting of artists and other programmers.Good command over conveying ideas.
- Good telephone manners.

JOB RELATED SKILLS

- Good knowledge to use unity3d and familiar with Cocos2d-x to make games.
- Have a functional skills of Adobe Illustrator and Photoshop
- Good at using Analytical skills
- Good at making new game mechanics and Tweaking existing ones.
- Good at brainstorming process of making new concepts.
- Command over MS Word , MS PowerPoint , MS Excel, Apple's Pages.

DESIGN RELATED SKILLS

- Clay modeling
- Pencil Sketching
- Thermocol Modeling
- Short Story writing for games.

